

What is games development?



Activity 4



Let's think of some ideas for games we can make. Use the Super Mario example. Think of ideas for your new game.

What is the name of your game? car racing

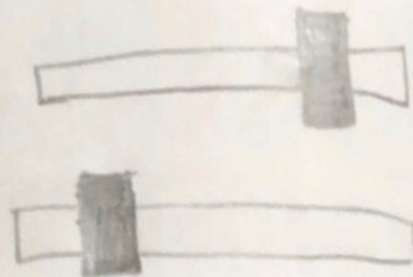
Storyline			
you drive car in cockpit view			
through the endless traffic			
and realistic environment. Tilt			
your device to drag your car			
wherever you want, overtake			
traffic, earn coins and buy new			
cars.			



Drawing and sketching is an important part of STREAM education.

Setting

customize:
- sound level
- music type
- Back ground.



city
Jungle
desert.

Players

players over 4
year old.



H.W

Objects

Various cars

afari

GMC

Jeep.

Jeep,
Ferrari

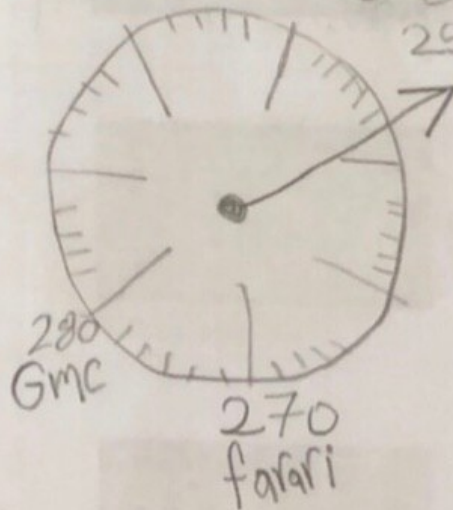


GMC

Rules

Don't drive and race
with speed more
than 250 Km/m.

Jeep
250



~~2219~~
★
2219

T

E

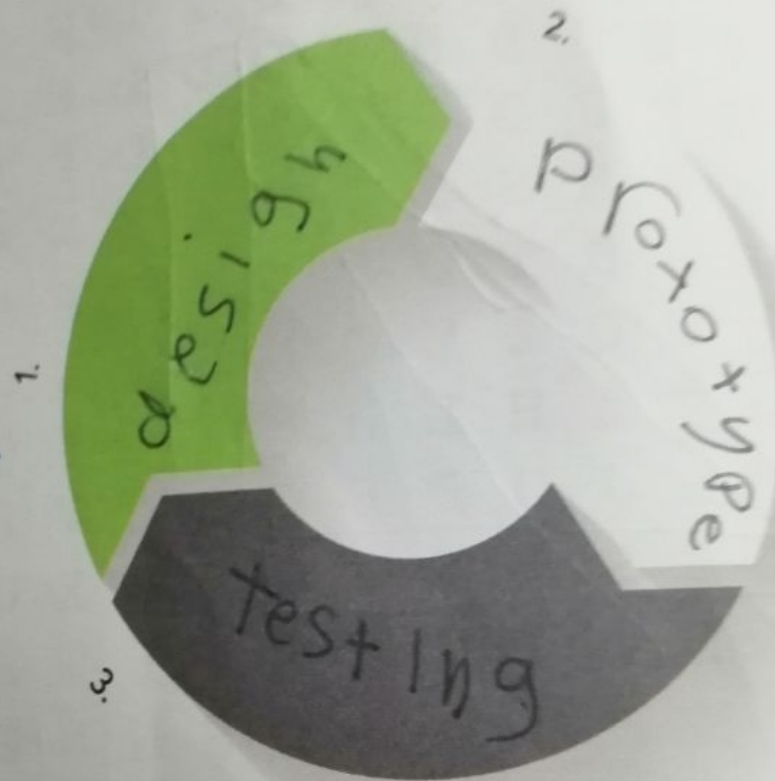
A

Look at the diagram
or other software.

Use the words below to fill in the blank spaces:

1. Test/Evaluate
2. Design/Refine
3. Make/Prototype

Concept



Visual aspects of game design

Storyboarding






Activity 10



Now you know what a storyboard looks like. Create a storyboard for your favourite computer game. Use the space below.

MINECRAFT

Start	Middle	End
<p>First you will find yourself in a jungle you need to build things to keep yourself ALIVE</p>	<p>You will have all sort of things like: diamonds, diamond shields, big house, food</p>	<p>You will fight with Ender dragon and you have to win!!</p>
<p>Description:</p> 	<p>Description:</p> 	<p>Description:</p> 

Activity 8

Complete the word search. Use the words from Activity 7.

C J U C P D F U J Q L A D H X
N B R P O B B B S J I X L O W
G P U M W N P H T Y V N Q V B
Q X B H G F C W U G D Q E D O
T F I I P I B E E D T E W C U
K O G F U J B H P E D L K I K
I W Q U T J D P P T E O P T Y
Y H L X K H S Y Q X S Y N A J
U K K K J R T O F N I D A S N
T O F Y W O Z W O N G B W F X
X K O J T L H L H F N Q X Q F
T I I O L J U F F C S C Y F T
Z E R T E S T I N G L Z X C H
E P K O L P W F M T V L W P J
P D Z F N F D O J L S N M C W





Activity 7

The descriptions below tell us how to create a game. Write the mixed-up words in the correct way.

Description	Mixed-up word	Word
This is done to each electronic version of the game. It is to see if there are any mistakes and things to do to make it better.	Tgentsi	testing
This is where the rules, play sequence and characters are designed.	isgenD	Design
This is usually an electronic version of the game.	otyPpetro	prototype
This is a word that also means the idea for a game.	neocptC	concept

Visual aspects of game design

Storyboarding






Activity 10



Now you know what a storyboard looks like. Create a storyboard for your favourite computer game. Use the space below.

MINECRAFT

Start	Middle	End
<p>First you will find yourself in a jungle you need to build things to keep yourself ALIVE</p>	<p>You will have all sort of things like: diamonds, diamond shields, big house, food</p>	<p>You will fight with Ender dragon and you have to win!!</p>
<p>Description:</p> 	<p>Description:</p> 	<p>Description:</p> 



Activity 5



Look at the pictures of the game. Put them in order from 1 - 4 by drawing an arrow.



1

2

3

4



Activity 6



Look at the pictures. Draw a line from the prototype to the final design.

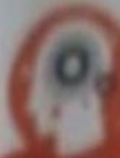




Activity 7

The descriptions below tell us how to create a game. Write the mixed-up words in the correct way.

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This is done to each electronic version of the game. It is to see if there are any mistakes and things to do to make it better.	Tgentsi	testing
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Activity 8



Complete the word search. Use the words from Activity 7.

C	J	U	C	P	D	F	U	J	Q	L	A	D	H	X
N	B	R	P	O	B	B	B	S	J	I	X	L	O	W
G	P	U	M	W	N	P	H	T	Y	V	N	Q	V	B
Q	X	B	H	G	F	C	W	U	G	D	Q	E	D	O
T	F	I	I	P	I	B	E	E	D	T	E	W	C	U
K	O	G	F	U	J	B	H	P	E	D	L	K	I	K
I	W	Q	U	T	J	D	P	P	T	E	O	P	T	Y
Y	H	L	X	K	H	S	Y	Q	X	S	Y	N	A	J
U	K	K	K	J	R	T	O	F	N	I	D	A	S	N
T	O	F	Y	W	O	Z	W	O	N	G	B	W	F	X
X	K	O	J	T	L	H	L	H	F	N	Q	X	Q	F
T	I	I	O	L	J	U	F	F	C	S	C	Y	F	T
Z	E	R	T	E	S	T	I	N	G	L	Z	X	C	H
E	P	K	O	L	P	W	F	M	T	V	L	W	P	J
P	D	Z	F	N	F	D	O	J	L	S	N	M	C	W

Planning and games development

What is planning?

Activity 3

Fill in the blank spaces in the sentences below. Use the words in the table.

Time
management

goal

role

smaller

1. When you decide what you want, it is called a *goal*.
2. Break-down is the process of making a list of *smaller* easier tasks.
3. *time management* when you decide how much time you have for each task.
4. When working in a team, each member will have their own *role*.



E-safety

Body posture



Activity 1



Complete the statements below by circling ✓ or X.

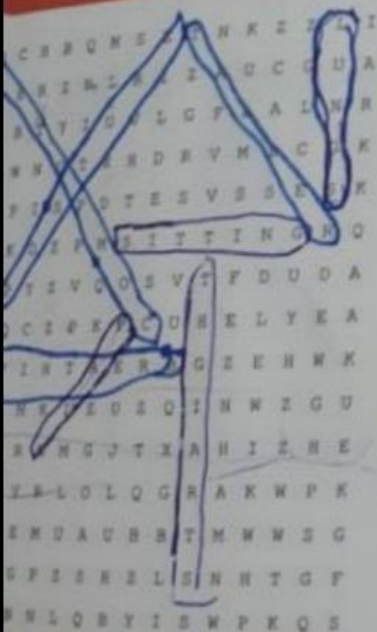
Statement	✓	X
1. Sit half an arm's length away from the computer		
2. Posture is the way you hold your body		
3. Keep your back bent and supported by the back of the chair		
4. Keep blinds closed and use a medium light level in the room		



Activity 2



Complete the word search below.



~~BREATHING~~

~~COMPUTER~~

~~LUNGS~~

~~PAIN~~

~~POSTURE~~

~~SITTING~~

~~STRAIGHT~~

~~TALLER~~

K

Are video games good for us?

The advantages and disadvantages of video games



Activity 14



7
7

Read the part below. Fill in the empty spaces.

imagination

bad

10

puzzles

addicted

memory

eyes hurt

Computer games are very popular. There are both good things and

bad things about them. Many games have hard puzzles

you have to solve. There is a set time to finish them. This makes your

memory and speed better. You can build your problem-solving skills by

playing games like Uncharted and Tomb Raider. You can become more creative

and wake your imagination you play lots of different games. But, if you

watch too much television, it can make your eye hurt

and give you headaches. Spending 10 hours or more in front of











the TV means you are addicted to computer games.

7
7

What is the difference between 2D and 3D?

Activity 12

Draw a line from the 2D shape to its 3D shape.




2D shape		3D shape
		
		
		
		
		

Games and platforms

Types of games

Activity 11

Look at the pictures and descriptions. What kind of computer game are they?

Description / Picture	Kind of game (genre)
 <p>This type of game uses graphics with width, height and depth. It also uses the x-, y- and z-axis.</p>	Role-playing game (RPG)
 <p>This type of game has the player go on an adventure through different worlds.</p>	Platform
	3D (three-dimensional)
	Sports
	Action-adventure

S

W

The early history of computer games



Activity 10



Use the information from the table on the early history of computer games. Fill in the blank spaces.

Computer gaming first began when A.S. Douglas created Oxo. It

was the first computer game. Ten years later, Steve Russell created Spacewar.

It was the first game that could be played on many kinds of ~~devices~~ Computer devices.

Ralph Baer created the first console. He was sometimes called the

Father of Video games. In 1972,

Atari introduced Pong to the arcades. Then, five years later, Atari

started selling the the Atari. It was also called the

Video Computer System.





Activity 9



How do you get ready for school in the morning? Create an algorithm for it.

1. wake up
2. have a shower and brush my teeth
3. Get dressed
4. Have breakfast
5. pack your bag
6. collect money for break / Lunch
7. wait for school bus
8. Arrived to school
9. Lesson start



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Activity 4



Let's think of some ideas for games we can make. Use the Super Mario example. Think of ideas for your new game.

What is the name of your game?

MINECRAFT

Storyline

My game will have three characters to start with it will be a basic game

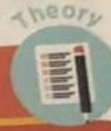


Drawing and sketching is an important part of STREAM education.

Introduction to games



Activity 3



Write the name of some of your favourite game.

1. Fortnite
2. Pubg.
3. black ops 4

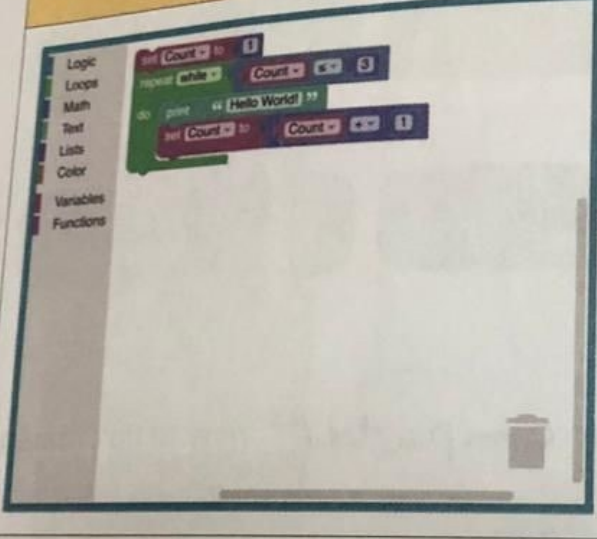
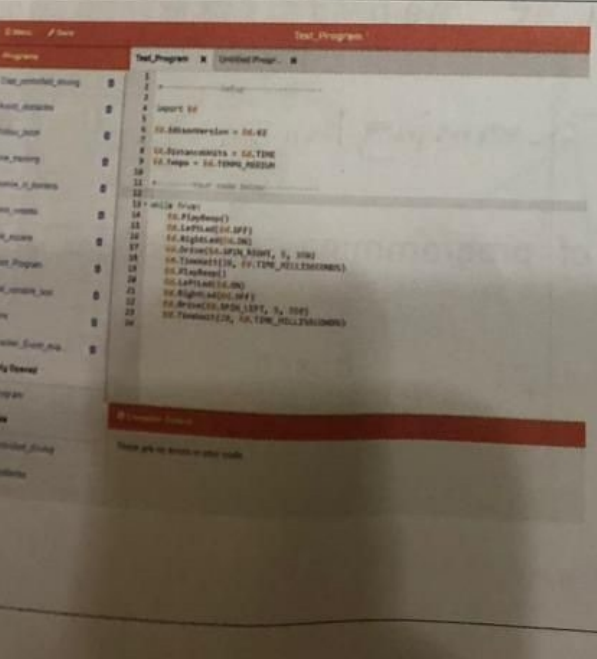
Draw one of your favourite characters in the space below.



Activity 6

Look at the programming languages below. Are they text-based or block-based? Tick (✓) one box next to each picture.

9-16

Programming language	Text-based	Block-based
		<p style="text-align: center;">✓</p>
	<p style="text-align: center;">✓</p>	

What is games development?



Activity 4

Theory



واجب ✓

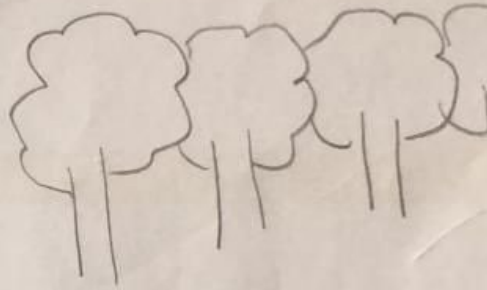
Let's think of some ideas for games we can make. Use the Super Mario example. Think of ideas for your new game.

What is the name of your game?

min craft

Storyline

my Game will
have character
tree to start with
it, will be a basic
game



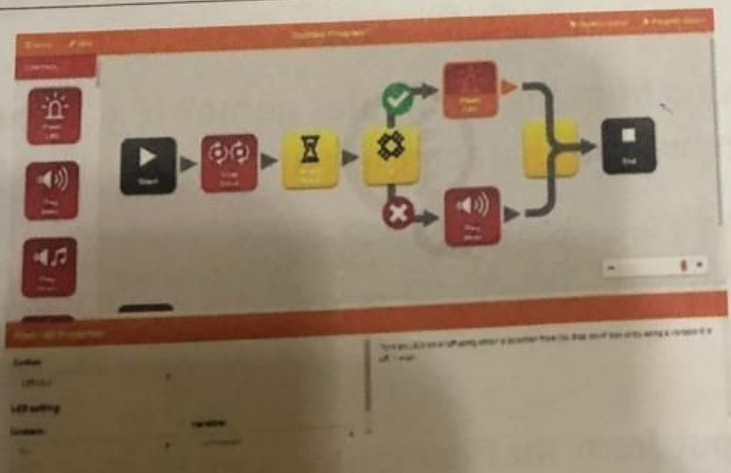
Drawing and sketching is an important part of STREAM education.



Block-based

```
let meetups = [
  {name: 'JavaScript', isActive: true, members: 700},
  {name: 'Angular', isActive: true, members: 900},
  {name: 'Node', isActive: false, members: 600},
  {name: 'React', isActive: true, members: 500}
];
let sumFPChain = meetups.filter(m => {
  return m.isActive;
})
.map(m => {
  return m.members - (0.1 * m.members);
})
.reduce((acc, m) => {
  return acc + m;
}, 0);
console.log(sumFPChain);
```

Text-based



Block-based



Look at the two Facebook profile examples.

1. There is information that strangers can see. Circle this information on both profiles.
2. Which account is keeping your personal information safe from strangers?

1

Mona Jones Add Friend Message

Graphic Designer at Facebook HQ
Studied at University of the Pacific
Lives in San Francisco, California
In a Domestic Partnership

197 Followers

2

Jenny Black Add Friend Message

Look at the sentences below. Circle true or false.

Statement	True	False
1. Location can tell people where you live	✓	✗
2. It is okay to share your personal information with strangers		✗
3. It is important to hide your pictures. This is so people won't know what you look like	✓	
4. You should change your password every three months	✓	
5. Don't add people you don't know to your social network	✓	



Activity 2

Theory



It is important to make sure your password is strong.

A strong password has:

- Ⓞ 6 characters or more
- Ⓞ letters
- Ⓞ numbers
- Ⓞ 1 capital letter or more
- Ⓞ symbols (@, _ #, \$, %, -, /)

Look at the passwords below.

Which ones are strong? Which ones are weak?

Passwords	Strong	Weak
Cats%run8912	✓	
Pretty20		✓
Flowers		✓
pink-Rabit75		✓
spiderman	✓	

Objects

the player will collect
coins and other
weapons there will
be also an opportunity
to collect loun's points



Rules

the main rule of
the game is to
collect fight then
enemy to win










Visual aspects of game design

Storyboarding

Activity 10

Theory

Now you know what a storyboard looks like. Create a storyboard for your favourite computer game. Use the space below.

Start	Middle	End
 	 	  
<p>Description:</p> <p>Rover is at the start of the maze game.</p>	<p>Description:</p> <p>The Player is moving Rover through the maze.</p>	<p>Description:</p> <p>The player wins when Rover is at the end of the maze.</p>

Creating our first game

Activity 7



Match the planning stages to the descriptions. This will be your plan for the mini project.

Planning stages

Setting a goal

Breakdown

57

Time management



Descriptions

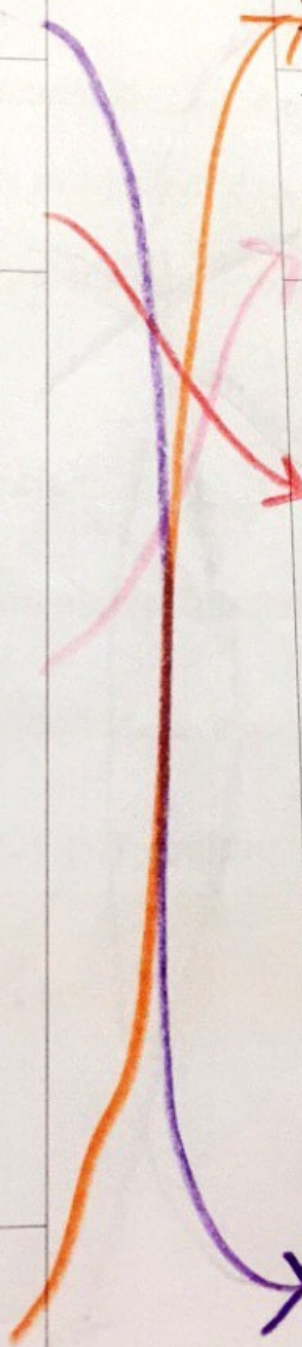
We are working on our own.
There is only one job for us.

The teacher will tell us
how much **time** we have
to complete each part of
the project.

We can break down
the project into smaller parts.

1. Game concept
2. Terrain and object design
3. Character design
4. Storyboard
5. Terrain and character creation
6. Programming
7. Testing and evaluation

The **goal** is to create a
computer game.



re and software work together?

Activity 1



ures. Circle hardware or software for each one.



Hardware

Software



Hardware

Software



Hardware

Software



Hardware

Software



47

Hardware

Software

Hardware

Software

some game conditions to the actions.

Conditions (When)	Game actions (Do)
er presses the s.	The character moves
cter collects an	Reduce character's health points.
er reaches e level.	Show 'Time Up' message and end game.
e runs out.	Show score and lo next level.
s hit by an	Show 'Game Over' message and end game.
s no t.	The item disappea The player's score goes up.

What is games development?



Activity 4



Let's think of some ideas for games we can make. Use the Super Mario example. Think of ideas for your new game.

What is the name of your game?

Storyline
mario and his brother luigi
Travel Through mushroom Kingdom
They have to save the
Princess from the
evil bowser.



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v.v.gokul

Setting Mushroom Kingdom

Players

Mario Luigi

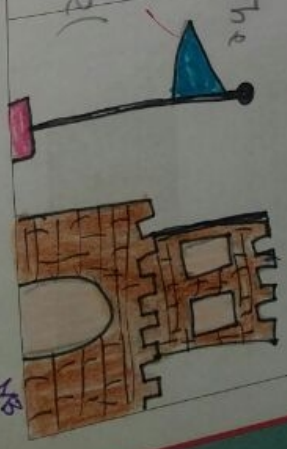


Objects

save The princess from evil Bowser.

Rules

you have Two lives per Stage
if you are hit by the enemy
you lose a life
if you pass through the
stage unharmed
you move up level



ENTONE

Activity 11

1. Design your own terrain with rocks, trees, water and characters. Use the space below for your design.

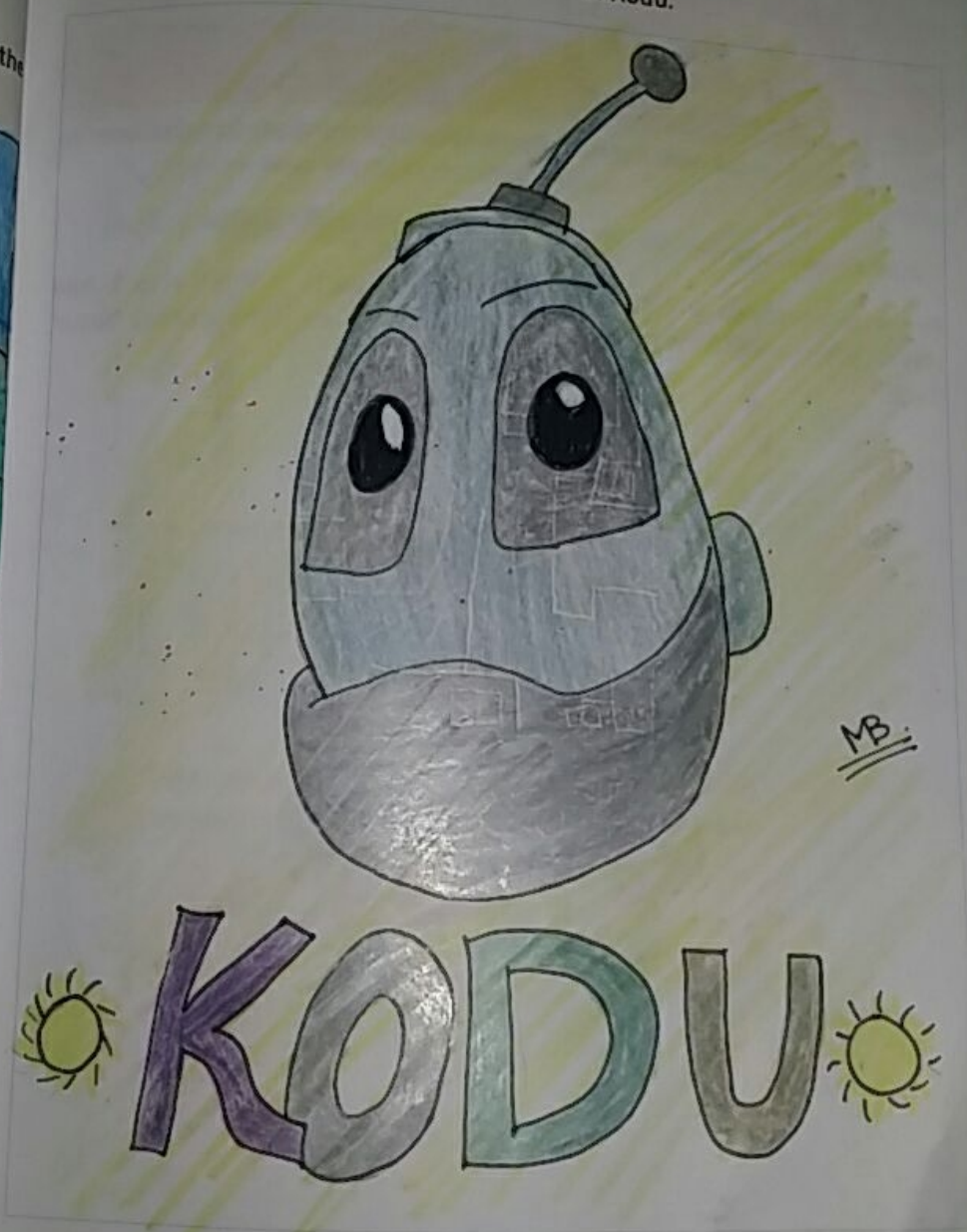
2. Now, use yo

S
T
R
E
A
M



36

2. Now, use your design to create the terrain in Kodu.



المسائل

كتب في عدد
بمقدار 12 كتاباً
الموجودة على

4x12

البيسول
ل منها 4
فالت التي ل

2/1/1

مستحاجات

5) - (

أصيات ال

في 2

5x

T

E

A