



What is the story about?

Turtle loves to talk to the animals, including two geese who offer to fly him to their beautiful lake. Their plan is to take both ends of a stick while Turtle holds the middle in his mouth. The parrots and monkeys call out to him but he remembers not to reply. But when Snake taunts him, he forgets, opens his mouth and falls to the ground.

Talk together

Read the title and discuss its meaning. Look through the illustrations, talking about Turtle and the geese's plan for flying Turtle to the lake. Make sure your child understands why Turtle must keep his mouth closed during the flight.

Read the story

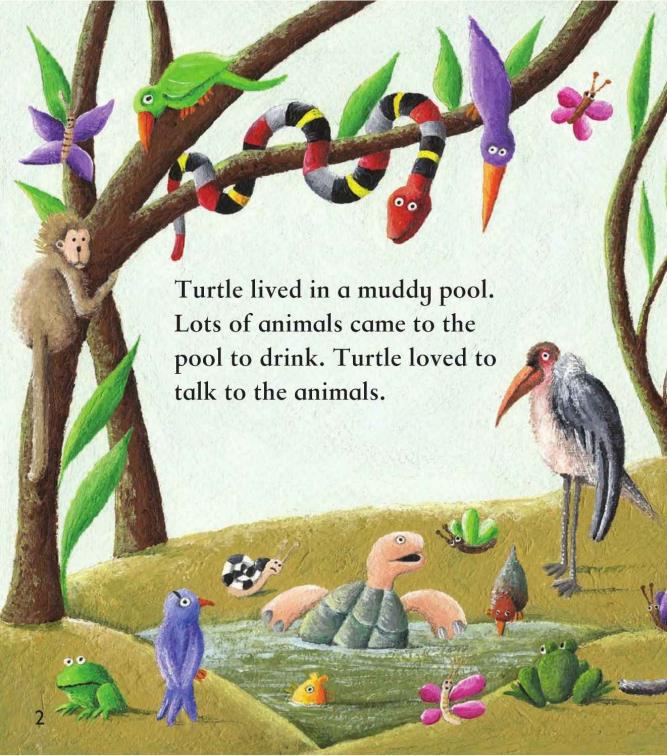
- Listen and respond with shared enjoyment as your child reads.
- On page 2, if necessary, help your child read 'animals'. Say, "As you sound out the word, think what it could be."
- On pages 6 and 7, encourage your child to read the spoken words as if Turtle and the geese were talking to each other.
- On page 8, ask, "What does it mean, 'But you must not talk until we get home'?"
- On page 11, ask, "Can you make the geese sound quite stern?"
- On page 23, ask, "What did Turtle mean by saying, 'I've got even more to talk about'?"

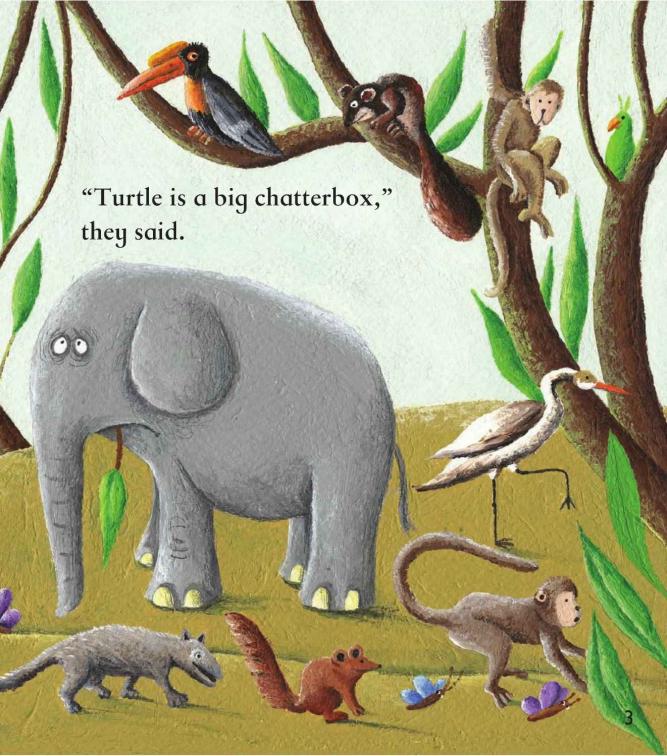
The Chatterbox Turtle

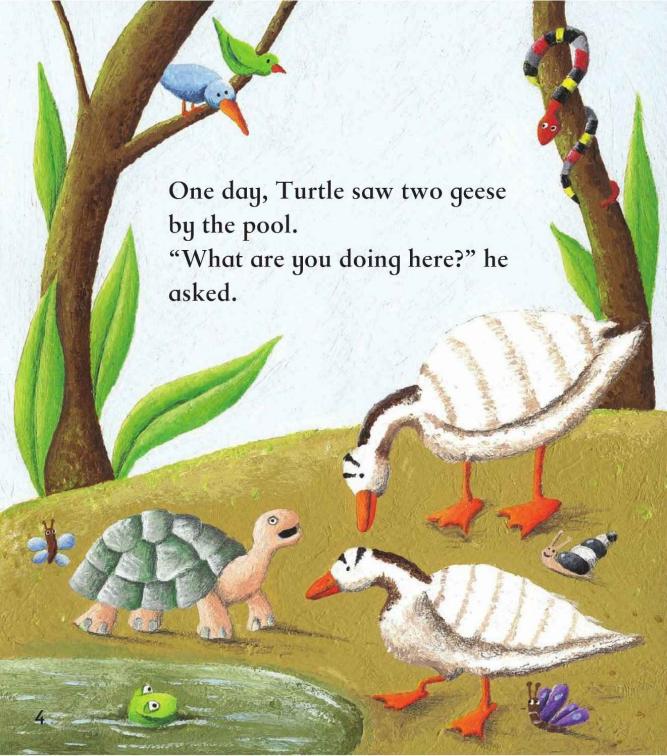


Story by Cynthia Rider Pictures by Andrea Petrlik



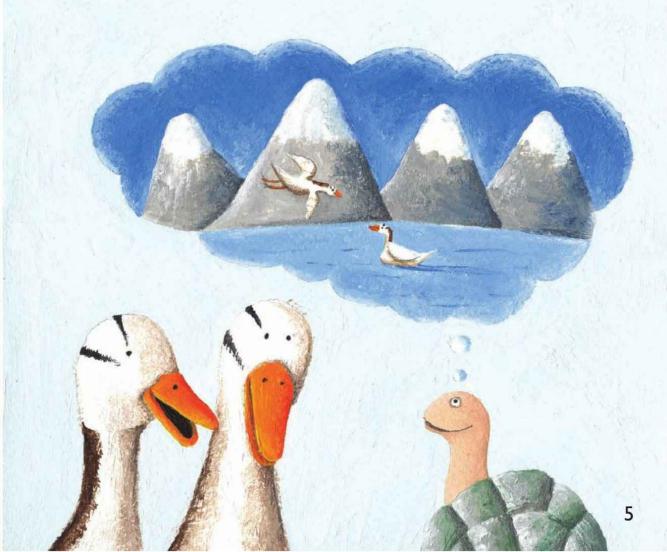


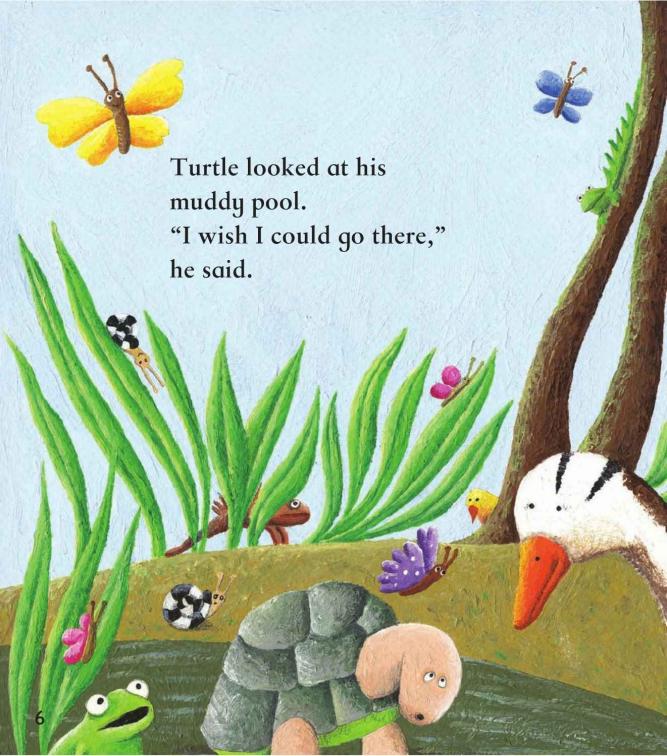


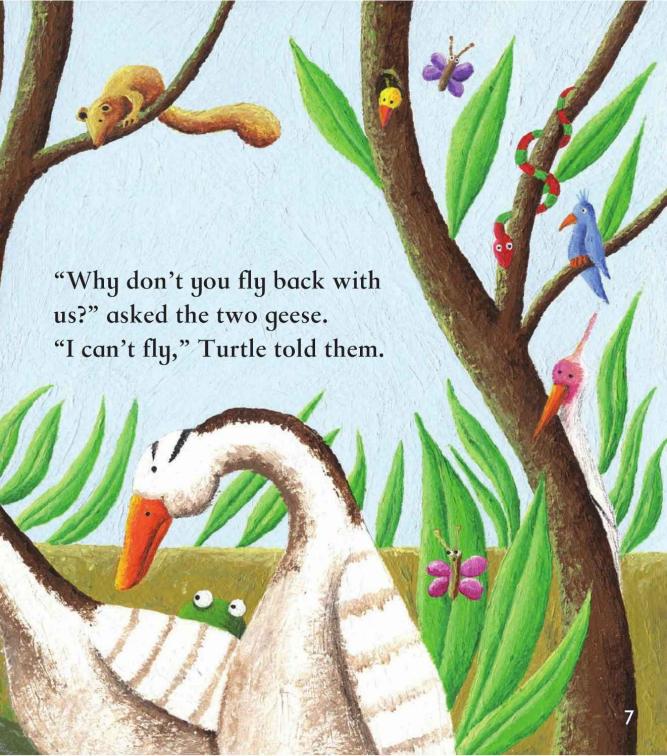


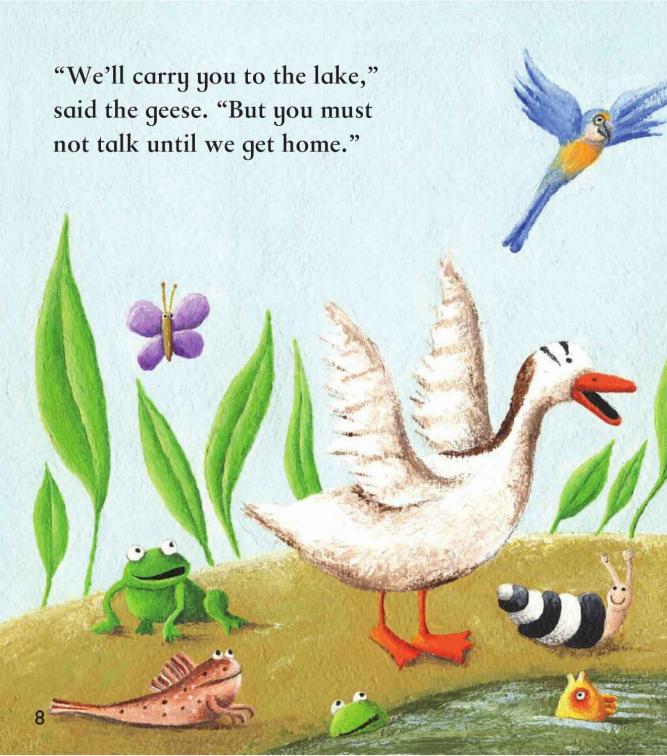


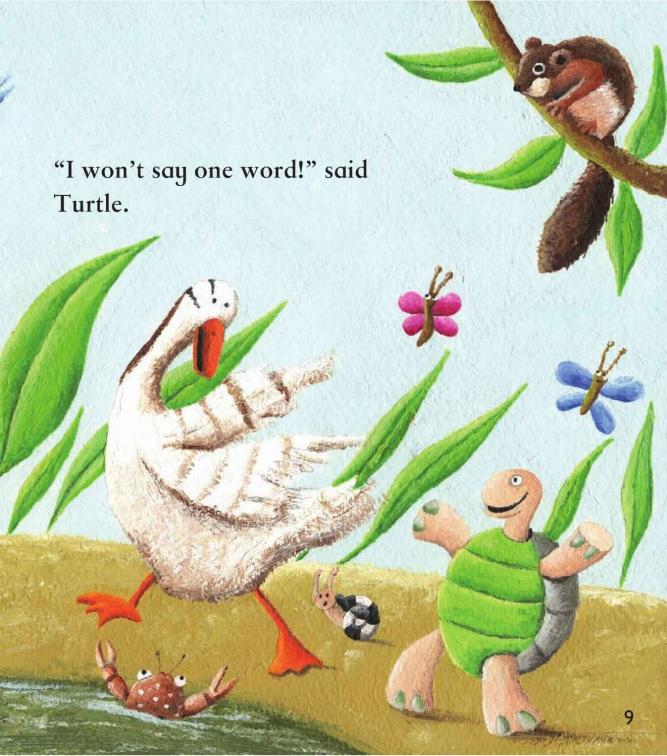
"We are on our way home," said the geese. "We live far, far away on a beautiful blue lake."

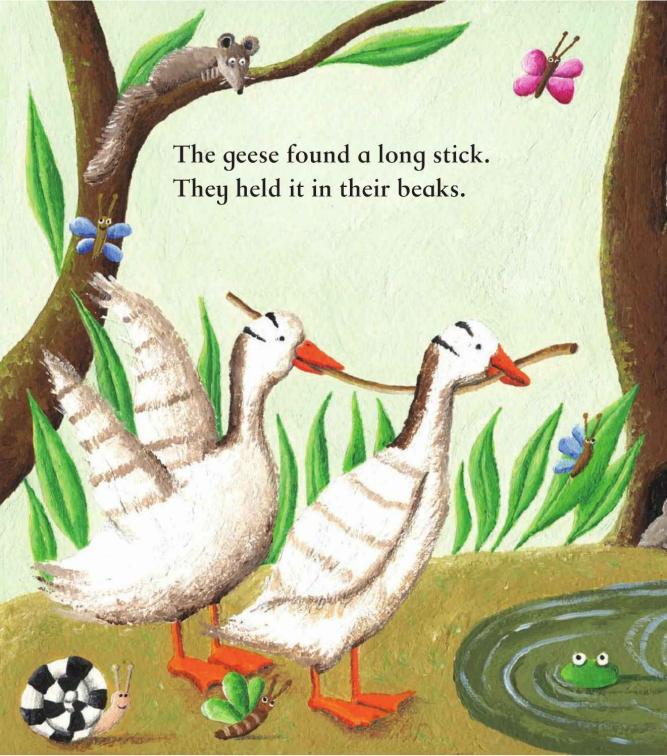


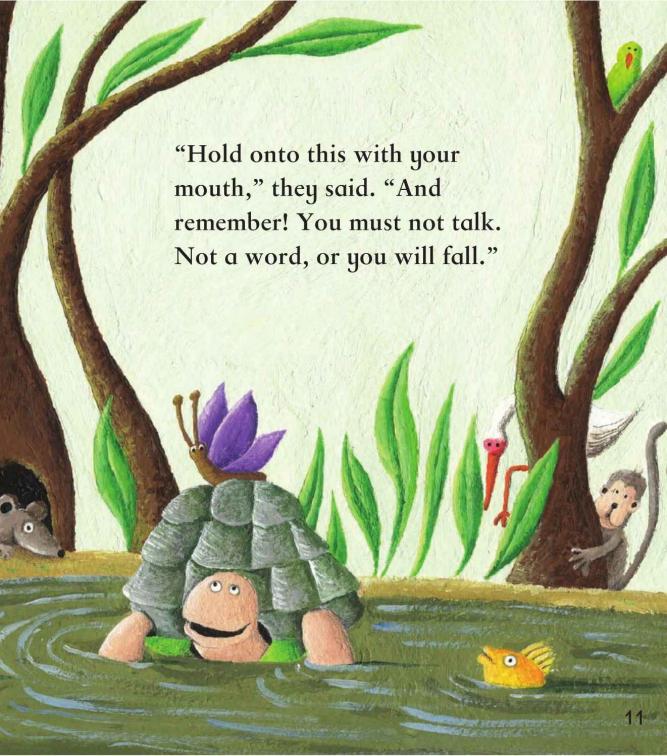








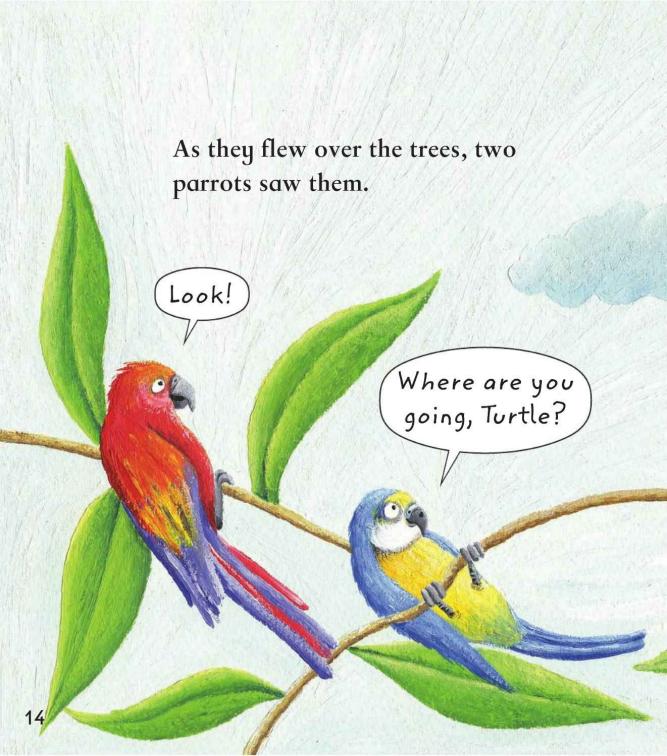


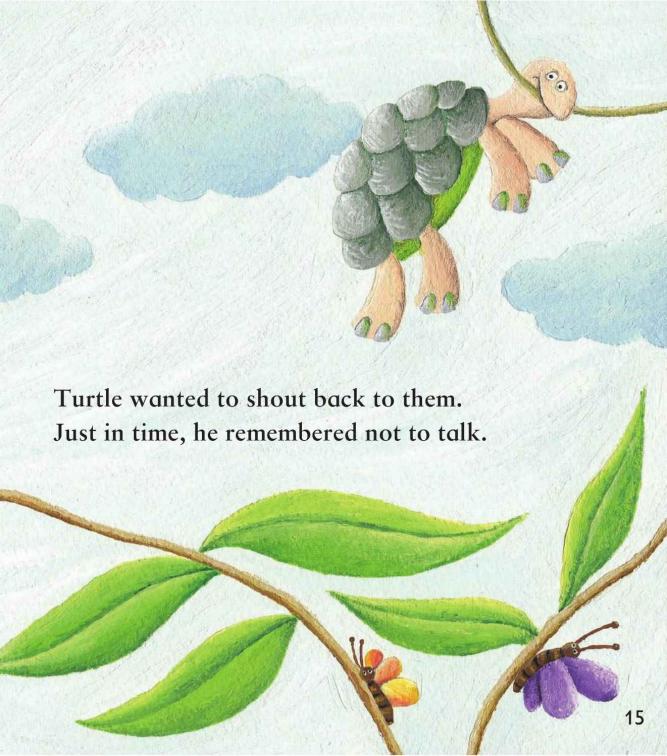


Turtle put the stick in his mouth and the two geese flew up, up into the sky.



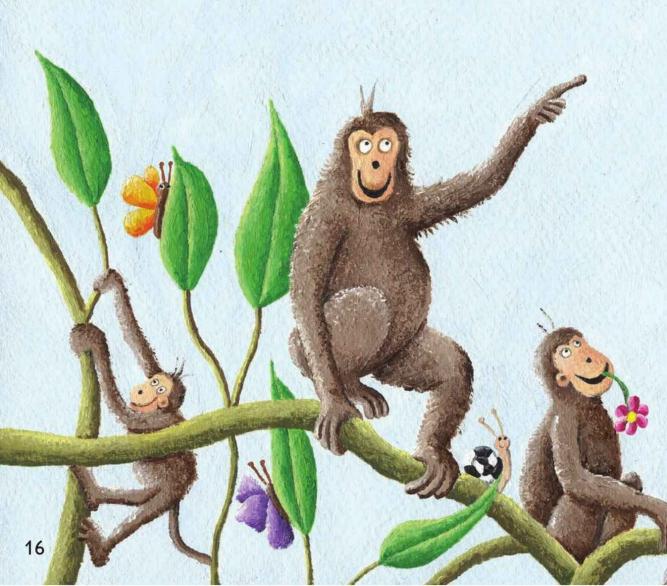


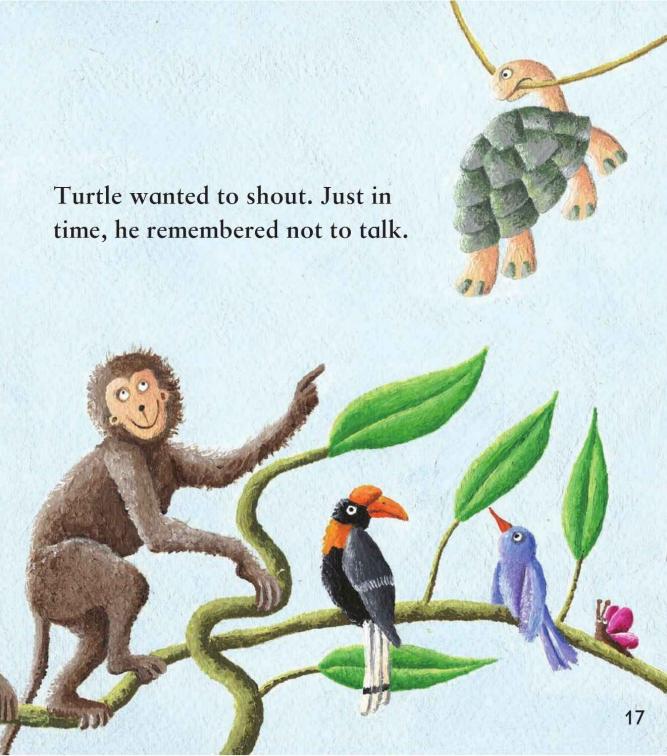


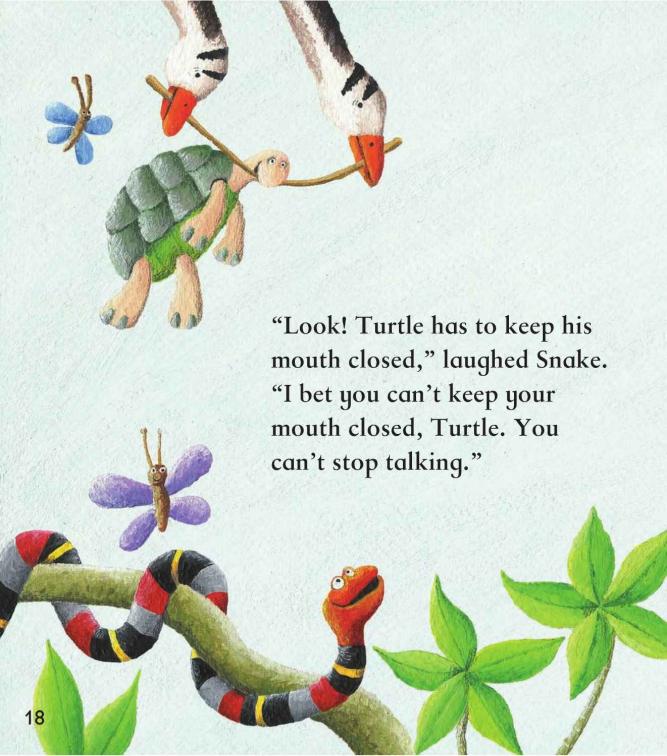


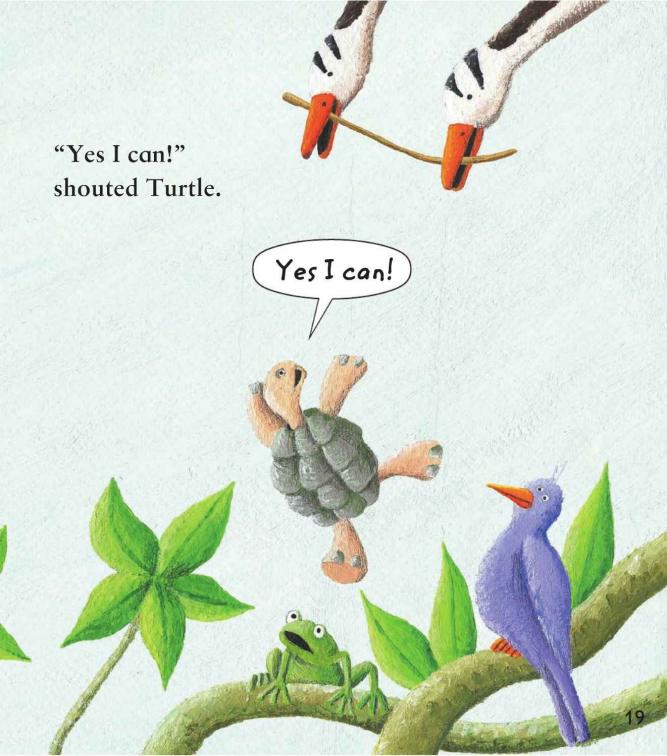
The monkeys saw Turtle, too. They waved their paws at him.

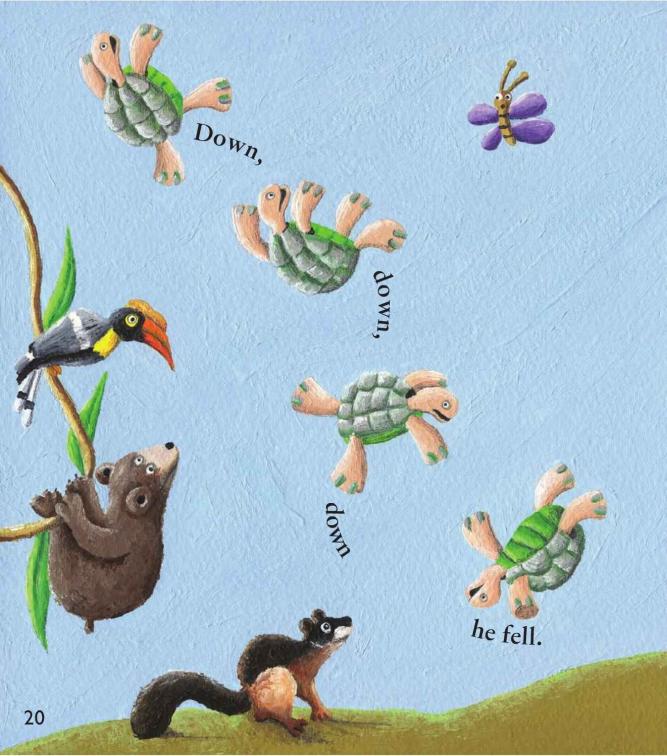
"You do look silly," they shouted.



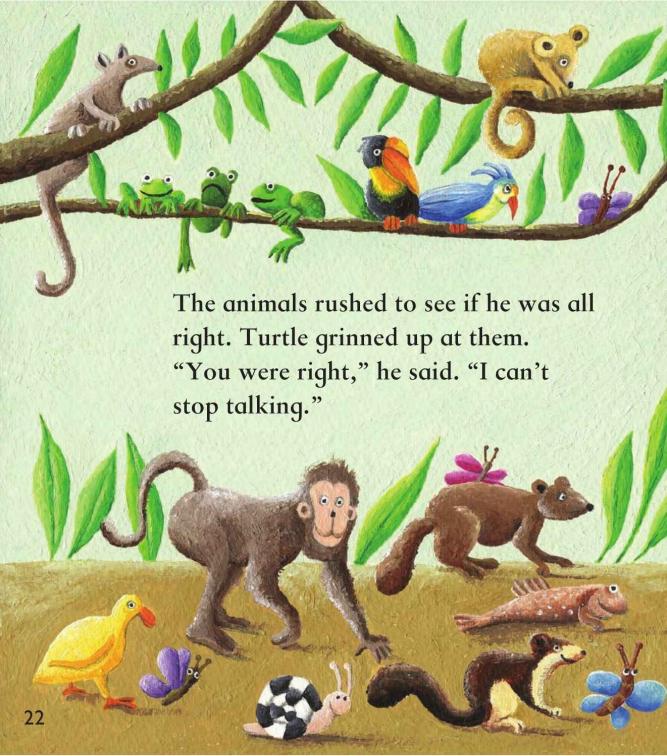


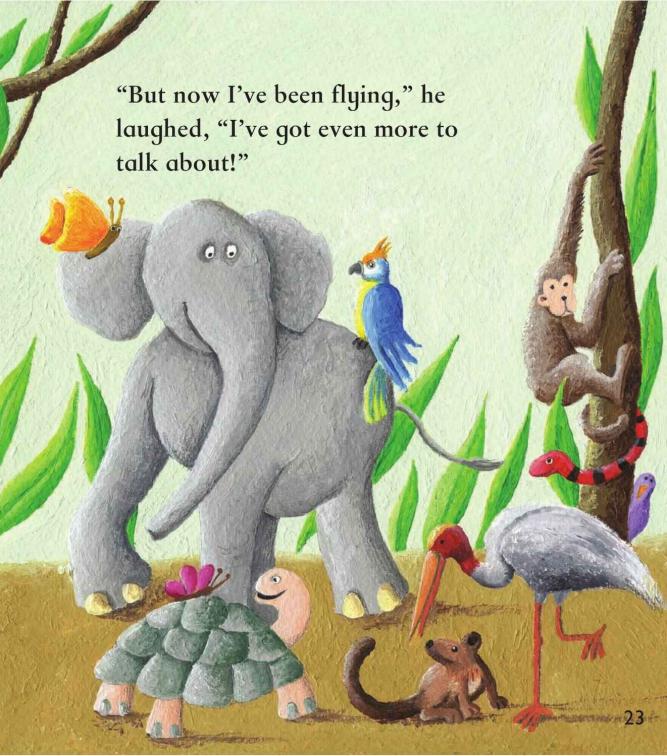


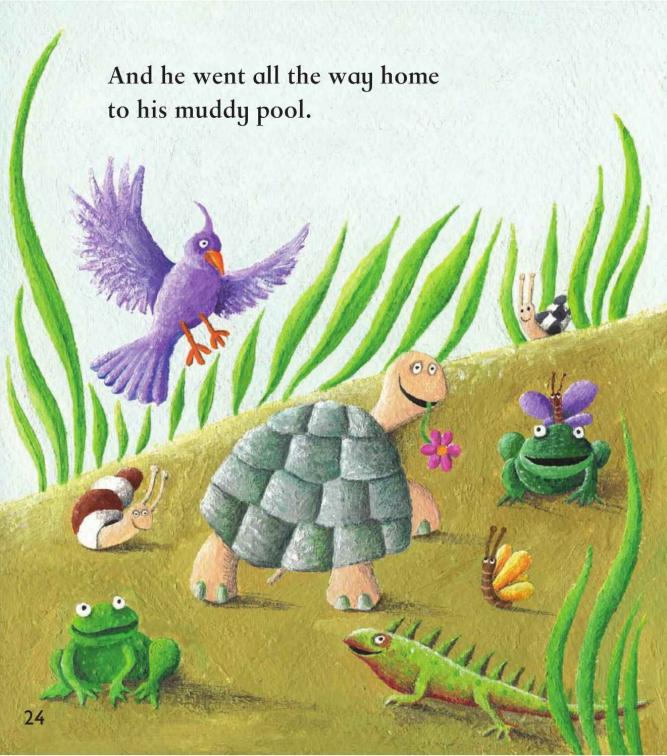












Play a game

Count the letters

This game encourages your child to look closely at words, and helps with reading and spelling, and working with the alphabet.

- Use a dice. Take turns with your child to throw it and find a word in the story with the number of letters shown on the dice.
- If this is too easy, use an alphabet. Shake the dice, count forward the number of letters shown on the dice, and find a word in the story starting with that letter.

Other ideas

- Re-read the story, taking turns with your child to read the speaking parts and pretending to be the different animals with different voices.
- Find stories about animals playing tricks on each other to share with your child, such as, Brer Rabbit and Anansi stories; and 'Aesop's Fables'.



Story by Cynthia Rider Pictures by Andrea Petrlik

The Chatterbox Turtle

The Chatterbox Turtle tries to stop talking.



This story practises these words:

can't down his home not saw them two

Stage 5 Snapdragons

Locked Out The School Trip
Little Dragon The Chatterbox Turtle

Alf Saves the Day The Sandwich that Jack Made

Available in packs

Stage 5 Snapdragons Pack of 6 (one of each title) ISBN 978-0-19-845498-4 Stage 5 Snapdragons Class Pack of 36 (six of each title) ISBN 978-0-19-845536-3 Guided Reading Cards also available



Orders and enquiries to Customer Services: tel. 01536 452610

For further information, phone the Oxford Primary Care-line: tel. 01865 353881

Text © Cynthia Rider 2004 Illustrations © Oxford University Press 2004

